JUNIOR GRAND PRIX SERIES

## SELECTING YOUR FORMAT (4V4)

The timed format will be 3 sets, each of 8 minutes, teams win 3-0 or 2-1. Timing can be adjusted as required

| POOl StageS | Number of <br> teams | Pools | Courts | Rounds of <br> fixtures | Minimum time required for match play <br> (Registration and post-event is additional) | Average time per match (including <br> warm up* and changeover) |
| :--- | :---: | :---: | :---: | :---: | :---: | :---: |
| *Warm up procedure. All <br> teams playing their 1st <br> match should be allowed <br> 15 minutes to include; <br> general, hitting and serve. | 5 | 6 | 1 | 2 | 5 | 2 hours 30 minutes |
| For example, the first 3 <br> matches of a 5-team pool <br> would include this. <br> Subsequent matches <br> would be a reduced <br> warm-up mutually agreed | 6 | 7 | 1 | 2 | 3 | 4 hours |
|  | 7 | 8 | 1 | 2 | 5 | 2 hours 30 minutes |
| 30 minutes |  |  |  |  |  |  |

## Crossovers

Hosts can decide to schedule crossovers into the tournament plan. This could come in the form of one or two rounds. Note that each additional round of matches will add at least 30 minutes to the schedule:

- 1 Round - The equally placed teams from both pools play each other to determine overall placings (i.e., $1^{\text {st }}$ from Pool A vs $1^{\text {st }}$ from Pool B etc.)
- $\mathbf{2}$ Rounds - The schedule creates a semi-final and final round joining the two pools. This could also be extended to $3^{\text {rd }} \& 4^{\text {th }} / 5^{\text {th }} \& 6^{\text {th }}$ place playoffs

