

# Officials Groups Conference 2017

# Technical Update

- The current Rules of Game - 1<sup>st</sup> January 2017
- The Casebook has been updated
- The Referee Guidelines are also updated (26<sup>th</sup> March 2017)
- Ensure you have the latest copy by downloading from
- [www.fivb.org](http://www.fivb.org)

# Technical Update – Key Rules

- Contact with the net
  - Interfering with play, players close to the ball
  - ‘The action of playing the ball includes (among others) take-off, hit (or attempt) and landing **safely, ready for a new action.**
- Ball In
  - “..at any moment of its contact with the floor, some part of the ball touches the court, including the boundary lines”
- Completed Rally
  - Sequence of playing actions resulting in the awarding of a point. This includes the award of a penalty.

# Technical Update – Key Rules

- Forbidden Objects

- Compression pads are allowed but all players must wear the same colour

- Rotational Fault

- ...If the rotational fault is determined only after the completion of a rally which started with a rotational fault, only a single point is awarded to the opponent

- Screening

- hides both the server and the flight path of the ball **until the ball reaches the vertical plane of the net..**

# Technical Update – Key Rules

- 1<sup>st</sup> Referee Responsibilities

- the ball that crosses the net totally or partly outside of the crossing space to the opponent's court or contacts the antenna on his/her side of the playing court
- the served ball and the 3<sup>rd</sup> hit passing over or outside the antenna on his/her side of the court

- 2<sup>nd</sup> Referee Responsibilities

- addition 'the served ball and the 3<sup>rd</sup> hit passing over or outside the antenna on his/her side of the court.'

# You're the Ref!

- You will see some game situations
- Make a quick decision on what has happened
- Then once all have been seen we look at each case again and discuss
  
- Remember your decision must be quick – you don't have time in a game to discuss it and you may get challenged on it by a captain.

# You're the Ref!

- [Clip 1](#) – Net touch or not?
- [Clip 2](#) – Legal or?
- [Clip 3](#) – Allow or disallow?
- [Clip 4](#) – What has happened?
- Clip 5 – Anything wrong?
- Photos – Who is out of position?

# Clip 1 – Net Contact

## Decisions

- Was there a fault?
- Was the 2<sup>nd</sup> Referee correct?
- Rules to consider:
  - Interference, Player faults at the net



## Clip 2 – Libero Overhand Finger Pass

### Decisions

- Was there a fault?
- Was the Referee correct to allow play to continue?
- Rules to consider:
  - Attack hit, Attack hit faults, Libero, Positions, Responsibilities 1<sup>st</sup> / 2<sup>nd</sup>,

## Clip 3 – Interrupted rally for Injury

### Decisions

- Correct to stop the rally?
- Can Serbia substitute at this point?
- Why?
- What rules do we need to think about:
  - Completed rally, Game interruptions, Substitutions and Time-outs, Injury

## Clip 4 – 5 players

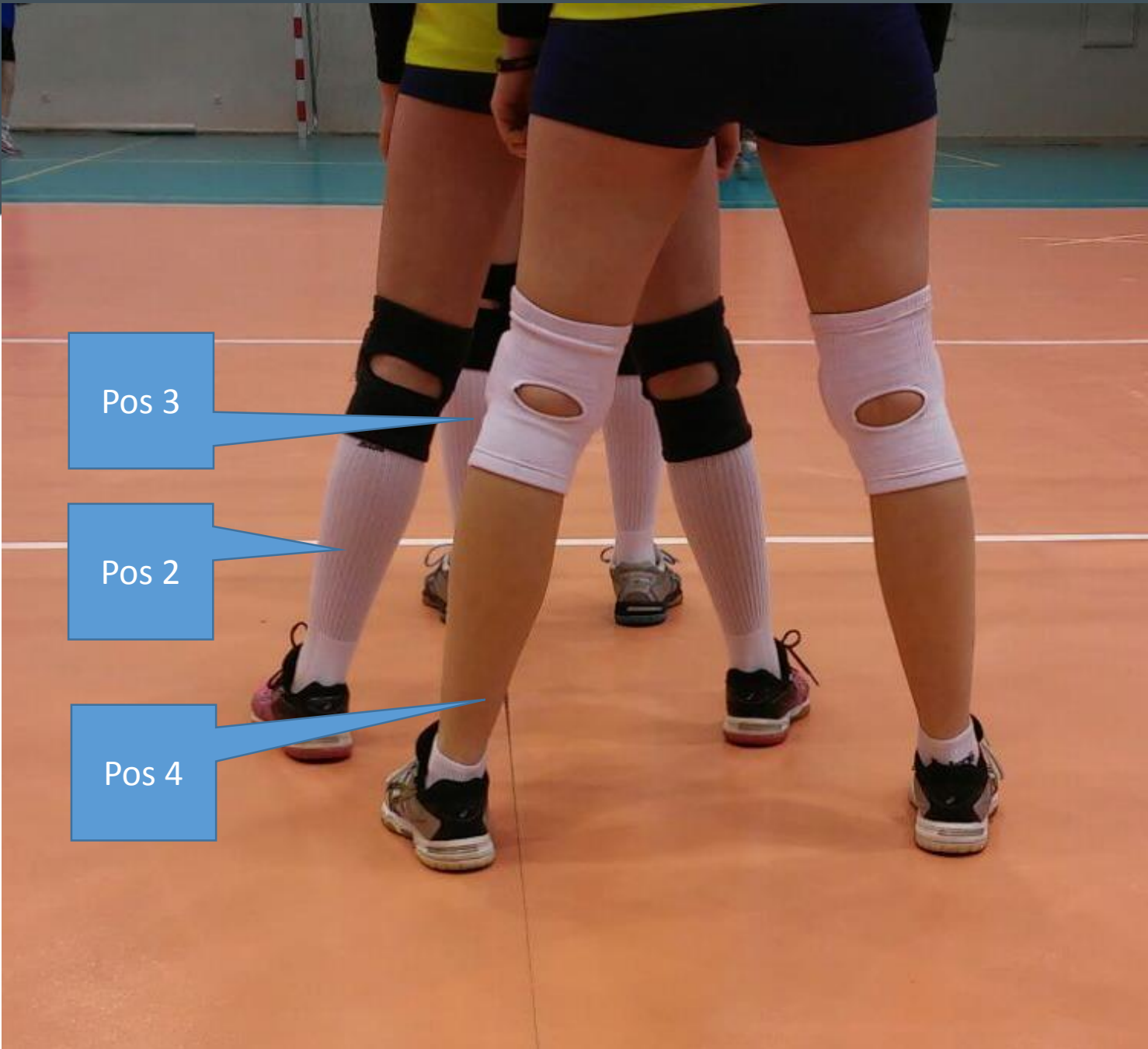
### Decisions

- What had gone wrong?
- Decision by the 1<sup>st</sup> referee?
- Sanctions?
- Rules to consider:
  - Service, Players on court, Libero replacement, Sanctions, Guidelines / Casebook?

# Clip 5 – Interference

## Decisions

- Was there a fault?
- Was the Referee correct?
- What is interference
- Rules to consider:
  - Rule 11



# Finance

- Last year we promised to keep you up to date on Finance
- Finance has been a problem for VE over the last 2 years
- Officials Group Leads have worked without sight of budget
- Show last year from accounts
- Show budget
- Key deliverables – E-Learning, Courses, Observations (Strategy Plan)